

MATH 271, HOMEWORK 8, *Solutions*

**Problem 1.** Let a mass  $m_1$  weighing  $1kg$ . be placed at  $\vec{r}_1 = 2\hat{x} - 3\hat{y} - \hat{z}$  and a mass  $m_2$  of  $2kg$ . be placed at  $\vec{r}_2 = 4\hat{y} - 2\hat{z}$ . Where must a mass  $m_3$  of  $3kg$ . be placed so that the center of mass is at the origin  $\vec{0}$ ?

**Solution 1.** One can compute the center of mass  $\vec{R}_{CM}$  by

$$\vec{R}_{CM} = \frac{m_1\vec{r}_1 + m_2\vec{r}_2 + m_3\vec{r}_3}{m_1 + m_2 + m_3}.$$

Here, we know everything but  $\vec{r}_3$ . Since we want the center of mass at the origin  $\vec{0}$ , then

$$\begin{aligned} \vec{0} &= \frac{1}{m_1 + m_2 + m_3} (m_1\vec{r}_1 + m_2\vec{r}_2 + m_3\vec{r}_3) \\ \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix} &= \frac{1}{6} \left( \begin{pmatrix} 2 \\ -3 \\ -1 \end{pmatrix} + 2 \begin{pmatrix} 0 \\ 4 \\ -2 \end{pmatrix} + 3 \begin{pmatrix} x \\ y \\ z \end{pmatrix} \right). \end{aligned}$$

What we have above is three equations and three unknowns. That is, one equation for the  $\hat{x}$ -component, one for the  $\hat{y}$ -component, and one for the  $\hat{z}$ -component. We have

$$\begin{aligned} 0 &= \frac{1}{6}(2 + 2 \cdot 0 + 3x) \\ 0 &= \frac{1}{6}(-3 + 2 \cdot 4 + 3y) \\ 0 &= \frac{1}{6}(-1 + 2 \cdot (-2) + 3z). \end{aligned}$$

Taking the first, we find

$$\begin{aligned} 0 &= \frac{1}{3} + \frac{1}{2}x \\ -\frac{1}{3} &= \frac{1}{2}x \\ \implies x &= -\frac{2}{3}. \end{aligned}$$

Next,

$$\begin{aligned} 0 &= -\frac{1}{2} + \frac{4}{3} + \frac{1}{2}y \\ -\frac{5}{6} &= \frac{1}{2}y \\ \implies y &= -\frac{5}{3}. \end{aligned}$$

Lastly, we have

$$\begin{aligned}0 &= -\frac{1}{6} - \frac{2}{3} + \frac{1}{2}z \\ \frac{5}{6} &= \frac{1}{2}z \\ \implies z &= \frac{5}{3}.\end{aligned}$$

Thus we have that  $\vec{r}_3 = -\frac{2}{3}\hat{x} - \frac{5}{3}\hat{y} + \frac{5}{3}\hat{z}$ .

**Problem 2.** Which of the following are linear transformations? For those that are not, which properties of *linearity* (the properties (i) and (ii) in our notes) fail? Show your work.

(a)  $T_a: \mathbb{R} \rightarrow \mathbb{R}$  given by  $T_a(x) = \frac{1}{x}$ .

(b)  $T_b: \mathbb{R}^3 \rightarrow \mathbb{R}^2$  given by

$$T_b \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x \\ y \end{pmatrix}.$$

(c)  $T_c: \mathbb{R} \rightarrow \mathbb{R}^3$  given by

$$T_c(t) = \begin{pmatrix} t \\ t^2 \\ t^3 \end{pmatrix}.$$

(d)  $T_d: \mathbb{R}^2 \rightarrow \mathbb{R}^3$  given by

$$T_d \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x + y \\ x + y \\ x + y \end{pmatrix}.$$

**Solution 2.**

(a) This transformation fails both properties. For (i), take

$$T_a(x + y) = \frac{1}{x + y} \neq \frac{1}{x} + \frac{1}{y} = T_a(x) + T_a(y).$$

For (ii), take

$$T_a(\alpha x) = \frac{1}{\alpha x} \neq \alpha \frac{1}{x} = \alpha T_a(x).$$

(b) This is a linear transformation. To see (i) holds, take

$$\begin{aligned} T_b(\vec{\mathbf{u}} + \vec{\mathbf{v}}) &= T_b \left( \begin{pmatrix} u_x \\ u_y \\ u_z \end{pmatrix} + \begin{pmatrix} v_x \\ v_y \\ v_z \end{pmatrix} \right) \\ &= T_b \begin{pmatrix} u_x + v_x \\ u_y + v_y \\ u_z + v_z \end{pmatrix} \\ &= \begin{pmatrix} u_x + v_x \\ u_y + v_y \\ u_z + v_z \end{pmatrix} \\ &= \begin{pmatrix} u_x \\ u_y \end{pmatrix} + \begin{pmatrix} v_x \\ v_y \end{pmatrix} \\ &= T_b(\vec{\mathbf{u}}) + T_b(\vec{\mathbf{v}}). \end{aligned}$$

And for (ii), we take

$$\begin{aligned} T_b(\alpha\vec{v}) &= T_b\left(\alpha\begin{pmatrix} v_x \\ v_y \\ v_z \end{pmatrix}\right) \\ &= T_b\begin{pmatrix} \alpha v_x \\ \alpha v_y \\ \alpha v_z \end{pmatrix} \\ &= \begin{pmatrix} \alpha v_x \\ \alpha v_y \end{pmatrix} \\ &= \alpha\begin{pmatrix} v_x \\ v_y \end{pmatrix} \\ &= \alpha T_b(\vec{v}). \end{aligned}$$

(c) This is not a linear transformation as both properties fail. Indeed, for (i) we take

$$\begin{aligned} T_c(\vec{u} + \vec{v}) &= T_c\left(\begin{pmatrix} u_x \\ u_y \\ u_z \end{pmatrix} + \begin{pmatrix} v_x \\ v_y \\ v_z \end{pmatrix}\right) \\ &= T_c\begin{pmatrix} u_x + v_x \\ u_y + v_y \\ u_z + v_z \end{pmatrix} \\ &= \begin{pmatrix} u_x + v_x \\ (u_y + v_y)^2 \\ (u_z + v_z)^3 \end{pmatrix}, \end{aligned}$$

whereas

$$\begin{aligned} T_c(\vec{u}) + T_c(\vec{v}) &= T_c\begin{pmatrix} u_x \\ u_y \\ u_z \end{pmatrix} + T_c\begin{pmatrix} v_x \\ v_y \\ v_z \end{pmatrix} \\ &= \begin{pmatrix} u_x \\ u_y^2 \\ u_z^3 \end{pmatrix} + \begin{pmatrix} v_x \\ v_y^2 \\ v_z^3 \end{pmatrix} \\ &= \begin{pmatrix} u_x + v_x \\ u_y^2 + v_y^2 \\ u_z^3 + v_z^3 \end{pmatrix}. \end{aligned}$$

Note that  $u_y^2 + v_y^2 \neq (u_y + v_y)^2$  and  $u_z^3 + v_z^3 \neq (u_z + v_z)^3$ .

To see that (ii) does not hold, take

$$\begin{aligned} T_c(\alpha\vec{v}) &= T_c \begin{pmatrix} \alpha v_x \\ \alpha v_y \\ \alpha v_z \end{pmatrix} \\ &= \begin{pmatrix} \alpha v_x \\ \alpha^2 v_y^2 \\ \alpha^3 v_z^3 \end{pmatrix}, \end{aligned}$$

whereas

$$\alpha T_c(\vec{v}) = \begin{pmatrix} \alpha v_x \\ \alpha v_y^2 \\ \alpha v_z^3 \end{pmatrix}.$$

These are clearly not equal for every scalar  $\alpha$ .

(d) This function is linear. For (i), we have

$$\begin{aligned} T_d(\vec{u} + \vec{v}) &= T_d \begin{pmatrix} u_x + v_x \\ u_y + v_y \end{pmatrix} \\ &= \begin{pmatrix} (u_x + v_x) + (u_y + v_y) \\ (u_x + v_x) + (u_y + v_y) \\ (u_x + v_x) + (u_y + v_y) \end{pmatrix} \\ &= \begin{pmatrix} u_x + u_y \\ u_x + u_y \\ u_x + u_y \end{pmatrix} + \begin{pmatrix} v_x + v_y \\ v_x + v_y \\ v_x + v_y \end{pmatrix} \\ &= T(\vec{u}) + T(\vec{v}). \end{aligned}$$

And for (ii) we have

$$\begin{aligned} T_d(\alpha\vec{v}) &= T_d \begin{pmatrix} \alpha v_x \\ \alpha v_y \end{pmatrix} \\ &= \begin{pmatrix} \alpha v_x + \alpha v_y \\ \alpha v_x + \alpha v_y \\ \alpha v_x + \alpha v_y \end{pmatrix} \\ &= \alpha T_d(\vec{v}). \end{aligned}$$

**Problem 3.** Consider the linear transformation  $J: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  defined by

$$J(\hat{\mathbf{x}}) = \hat{\mathbf{y}} \quad \text{and} \quad J(\hat{\mathbf{y}}) = -\hat{\mathbf{x}}.$$

This linear transformation is fundamental in understanding how we can reconstruct complex numbers using matrices.

- (a) Show that  $J^2 = J \circ J = -1$ .
- (b) Determine a matrix representation for  $J$  and denote it by  $[J]$ .
- (c) Recall that we can represent a complex number as  $z = x + iy$  and that we can represent  $z$  as a vector in  $\mathbb{R}^2$  as  $\vec{\zeta} = x\hat{\mathbf{x}} + y\hat{\mathbf{y}}$ . Show that  $J\vec{\zeta}$  corresponds to  $iz$ .
- (d) We can completely reconstruct a representation of  $\mathbb{C}$  by using a matrix representation. In particular, we can take

$$[z] = x[I] + y[J].$$

Show that we recover the complex addition and multiplication using this representation.

- (e) We can represent a unit complex number as  $z = e^{i\theta}$ . Show that the representation described before leads to

$$[z] = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix}.$$

**Solution 3.** (a) Let  $\vec{\mathbf{v}} = v_1\hat{\mathbf{x}} + v_2\hat{\mathbf{y}}$  be some arbitrary vector in  $\mathbb{R}^2$ . Then,

$$\begin{aligned} J^2(\vec{\mathbf{v}}) &= J(J(\vec{\mathbf{v}})) = J(J(v_1\hat{\mathbf{x}} + v_2\hat{\mathbf{y}})) \\ &= J(v_1J(\hat{\mathbf{x}}) + v_2J(\hat{\mathbf{y}})) \\ &= J(v_1\hat{\mathbf{y}} - v_2\hat{\mathbf{x}}) \\ &= v_1J(\hat{\mathbf{y}}) - v_2J(\hat{\mathbf{x}}) \\ &= -v_1\hat{\mathbf{x}} - v_2\hat{\mathbf{y}} \\ &= -\vec{\mathbf{v}}. \end{aligned}$$

So, yes,  $J^2$  acts like scaling by -1.

- (b) We determine a matrix for  $J$  by using the definition of  $J$  on  $\hat{\mathbf{x}}$  and  $\hat{\mathbf{y}}$ . In particular,

$$[J] = \begin{pmatrix} | & | \\ J(\hat{\mathbf{x}}) & J(\hat{\mathbf{y}}) \\ | & | \end{pmatrix} = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}.$$

One can check here that  $[J]^2 = -[I]$ , where  $[I]$  is the identity matrix. This confirms that  $[J]$  satisfies the relationship we saw in (a).

- (c) In the complex plane, we let  $z = x + iy$  and we can note that

$$iz = -y + ix.$$

Now, we can think of  $z$  as a vector in  $\mathbb{R}^2$  by noticing that the vector  $\vec{\zeta} = x\hat{x} + y\hat{y}$  corresponds to the same exact point geometrically. Then, if we apply  $J$  we have

$$J\vec{\zeta} = -y\hat{x} + x\hat{y},$$

which is exactly how  $z$  was transformed when we multiplied by  $i$ . Keep in mind that  $i$  rotates a complex number  $z$  by  $\pi/2$  in the counterclockwise direction and  $J$  does the same to vectors  $\vec{\zeta}$ . To see this most fully, consider drawing a picture of both transformations.

- (d) In the complex plane, we can take two complex numbers  $z_1 = x_1 + iy_1$  and  $z_2 = x_2 + iy_2$ . Then we have

$$z_1 + z_2 = (x_1 + x_2) + i(y_1 + y_2) \quad \text{and} \quad z_1 z_2 = (x_1 x_2 - y_1 y_2) + i(x_1 y_2 + x_2 y_1).$$

Notice that addition is componentwise and keep track of this result from the multiplication.

Now, we can consider two matrices  $[z_1] = x_1[I] + y_1[J]$  and  $[z_2] = x_2[I] + y_2[J]$  and see what we get through addition and multiplication. We have

$$[z_1] + [z_2] = (x_1 + x_2)[I] + (y_1 + y_2)[J].$$

This is due to how matrices add componentwise and we can see that this corresponds to the addition in  $\mathbb{C}$ . Next, we have

$$\begin{aligned} [z_1][z_2] &= (x_1[I] + y_1[J])(x_2[I] + y_2[J]) \\ &= x_1 x_2 [I]^2 + y_1 x_2 [J][I] + x_1 y_2 [I][J] + y_1 y_2 [J]^2 \\ &= x_1 x_2 [I] + y_1 x_2 [J] + x_1 y_2 [J] - y_1 y_2 [I] \\ &= (x_1 x_2 - y_1 y_2)[I] + (x_1 y_2 + x_2 y_1)[J]. \end{aligned}$$

Note that I use the facts  $[J][I] = [I][J] = [J]$ ,  $[I]^2 = [I]$ , and from (a) we know  $[J]^2 = -[I]$ . If we take a look at the end result, we can see that this is the same multiplication result as  $z_1 z_2$  in  $\mathbb{C}$ .

- (e) Using our knowledge from the previous problem, and Euler's formula, we know that we can take

$$[e^{i\theta}] = \cos(\theta)[I] + \sin(\theta)[J].$$

Writing out the matrices explicitly yields

$$[e^{i\theta}] = \begin{pmatrix} \cos(\theta) & 0 \\ 0 & \cos(\theta) \end{pmatrix} + \begin{pmatrix} 0 & -\sin(\theta) \\ \sin(\theta) & 0 \end{pmatrix} = \begin{pmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{pmatrix},$$

as intended.

**Remark 1.** If one goes to look up a rotation matrix for  $\mathbb{R}^2$ , you will find the matrix you found in (e). So, this goes to show that complex arithmetic captures rotations nicely through Euler's formula. Moreover, the matrix representation for a complex number is faithful in describing all that we need.

**Problem 4.** Write down the matrix for the following linear transformation  $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ :

$$T \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x + y + z \\ 2x \\ 3y + z \end{pmatrix}.$$

**Solution 4.** We need that

$$[T] \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} x + y + z \\ 2x \\ 3y + z \end{pmatrix}$$

via matrix multiplication. Since the input vector is a 3-dimensional vector, and the output vector is 3-dimensional, we must have that  $[T]$  is a  $3 \times 3$ -matrix. Hence,

$$[T] = \begin{pmatrix} t_{11} & t_{12} & t_{13} \\ t_{21} & t_{22} & t_{23} \\ t_{31} & t_{32} & t_{33} \end{pmatrix}.$$

Then we have

$$\begin{pmatrix} t_{11} & t_{12} & t_{13} \\ t_{21} & t_{22} & t_{23} \\ t_{31} & t_{32} & t_{33} \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} t_{11}x + t_{12}y + t_{13}z \\ t_{21}x + t_{22}y + t_{23}z \\ t_{31}x + t_{32}y + t_{33}z \end{pmatrix} = \begin{pmatrix} x + y + z \\ 2x \\ 3y + z \end{pmatrix}.$$

If we match the coefficients on the  $x$ ,  $y$ , and  $z$ , we find that

$$[T] = \begin{pmatrix} 1 & 1 & 1 \\ 2 & 0 & 0 \\ 0 & 3 & 1 \end{pmatrix}.$$



**Problem 5.** Take the following matrices:

$$[A] = \begin{pmatrix} 4 & 3 & 10 & 2 \\ 1 & 1 & 0 & 9 \end{pmatrix}, \quad [B] = \begin{pmatrix} 8 & 5 & 8 \\ 10 & 9 & 2 \\ 4 & 6 & 3 \end{pmatrix}, \quad [C] = \begin{pmatrix} 0 & 0 & 9 \\ 7 & 9 & 9 \\ 1 & 9 & 9 \\ 3 & 3 & 1 \end{pmatrix}$$

- (a) Compute either  $[A][C]$  or  $[C][A]$  and state which multiplication is not possible.
- (b) Compute either  $[B][C]$  or  $[C][B]$  and state which multiplication is not possible.
- (c) Can you add any of these matrices?
- (d) Describe each matrix as linear transformation  $T: \mathbb{R}^m \rightarrow \mathbb{R}^n$ . What is  $m$  and  $n$  for each? How does this relate to the number of rows and columns?

**Solution 5.**

- (a) The matrix  $[A]$  is a  $2 \times 4$  matrix and matrix  $[C]$  is a  $4 \times 3$  matrix. So we can compute  $[A][C]$  but not  $[C][A]$ . Given that, we also expect the output to be a  $2 \times 3$  matrix. So, we have

$$[A][C] = \begin{pmatrix} 4 & 3 & 10 & 2 \\ 1 & 1 & 0 & 9 \end{pmatrix} \begin{pmatrix} 0 & 0 & 9 \\ 7 & 9 & 9 \\ 1 & 9 & 9 \\ 3 & 3 & 1 \end{pmatrix} = \begin{pmatrix} 37 & 123 & 155 \\ 34 & 36 & 27 \end{pmatrix}.$$

- (b)  $[B]$  is a  $3 \times 3$  matrix so we can take  $[C][B]$  but not  $[B][C]$ . We get

$$[C][B] = \begin{pmatrix} 0 & 0 & 9 \\ 7 & 9 & 9 \\ 1 & 9 & 9 \\ 3 & 3 & 1 \end{pmatrix} \begin{pmatrix} 8 & 5 & 8 \\ 10 & 9 & 2 \\ 4 & 6 & 3 \end{pmatrix} = \begin{pmatrix} 36 & 54 & 27 \\ 182 & 170 & 101 \\ 134 & 140 & 53 \\ 58 & 48 & 33 \end{pmatrix}.$$

- (c) We can always add a matrix to itself, so, for example  $[A] + [A]$ ,  $[B] + [B]$ , and  $[C] + [C]$  make sense. However, since the dimensions of  $[A]$ ,  $[B]$ , and  $[C]$  all differ, we cannot add in any other way.
- (d) The number of columns of a matrix denotes the input dimension  $m$ , and the number of rows denotes the output dimension  $n$ . So

$$A: \mathbb{R}^4 \rightarrow \mathbb{R}^2, \quad B: \mathbb{R}^3 \rightarrow \mathbb{R}^3, \quad C: \mathbb{R}^3 \rightarrow \mathbb{R}^4.$$

**Problem 6.** Solve the following equation.

$$\begin{pmatrix} 1 & 1 & 1 \\ 1 & 2 & 1 \\ 1 & 2 & 2 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} 6 \\ 8 \\ 11 \end{pmatrix}.$$

**Solution 6.** First, we create the augmented matrix

$$\left( \begin{array}{ccc|c} 1 & 1 & 1 & 6 \\ 1 & 2 & 1 & 8 \\ 1 & 2 & 2 & 11 \end{array} \right).$$

We can subtract R1 from both R2 and R3 to get

$$\left( \begin{array}{ccc|c} 1 & 1 & 1 & 6 \\ 0 & 1 & 0 & 2 \\ 0 & 1 & 1 & 5 \end{array} \right).$$

Then subtract R3 from R1 to get

$$\left( \begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 2 \\ 0 & 1 & 1 & 5 \end{array} \right).$$

Finally, subtract R2 from R3 to get

$$\left( \begin{array}{ccc|c} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 1 & 3 \end{array} \right).$$

This yields our result in the right most column in that  $x = 1$ ,  $y = 2$ , and  $z = 3$ .