

## MATH 255, HOMEWORK 2: *Solutions*

**Relevant Sections:** 18.1, 18.3, 17.2, 17.2, 17.3.

**Problem 1.** Which of the following are linear transformations? For those that are not, which properties of *linearity* (the properties (i), (ii), and (iii) in our notes) fail? Show your work.

(a)  $T_a: \mathbb{R} \rightarrow \mathbb{R}$  given by  $T_a(x) = \frac{1}{x}$ .

(b)  $T_b: \mathbb{R}^3 \rightarrow \mathbb{R}^2$  given by

$$T_b \left( \begin{bmatrix} x \\ y \\ z \end{bmatrix} \right) = \begin{bmatrix} x \\ y \end{bmatrix}.$$

(c)  $T_c: \mathbb{R} \rightarrow \mathbb{R}^3$  given by

$$T_c(t) = \begin{bmatrix} t \\ t^2 \\ t^3 \end{bmatrix}.$$

(d)  $T_d: \mathbb{R}^2 \rightarrow \mathbb{R}^3$  given by

$$T_d \left( \begin{bmatrix} x \\ y \end{bmatrix} \right) = \begin{bmatrix} x + y \\ x + y \\ x + y \end{bmatrix}.$$

**Solution 1.** The three checks we make to see if  $T$  is linear are

(i)  $T(\mathbf{v} + \mathbf{w}) = T(\mathbf{v}) + T(\mathbf{w});$

(ii)  $T(\lambda\mathbf{v}) = \lambda T(\mathbf{v});$

(iii)  $T(\mathbf{0}) = \mathbf{0}.$

Logically, (i) or (ii) imply (iii). However, (iii) is a nice quick check for linearity.

(a) This function is nonlinear. To see this, let us compare the Left Hand Side (LHS) with the Right Hand Side (RHS).

(i) LHS:

$$T_a(x + y) = \frac{1}{x + y}.$$

RHS:

$$T_a(x) + T_a(y) = \frac{1}{x} + \frac{1}{y}.$$

Clearly we have  $\text{LHS} \neq \text{RHS}$ . Just take  $x = y = 1$ .

(ii) LHS:

$$T_a(\lambda x) = \frac{1}{\lambda x}.$$

RHS:

$$\lambda T_a(x) = \frac{\lambda}{x}.$$

So LHS  $\neq$  RHS.

(iii) We cannot even consider  $1/0$  as this is not well-defined. Clearly (iii) does not hold.

(b) This function is linear.

(i) LHS:

$$T_b(\mathbf{v} + \mathbf{w}) = T_b\left(\begin{bmatrix} x_1 \\ y_1 \\ z_1 \end{bmatrix} + \begin{bmatrix} x_2 \\ y_2 \\ z_2 \end{bmatrix}\right) = T_b\left(\begin{bmatrix} x_1 + x_2 \\ y_1 + y_2 \\ z_1 + z_2 \end{bmatrix}\right) = \begin{bmatrix} x_1 + x_2 \\ y_1 + y_2 \end{bmatrix}.$$

RHS:

$$T_b(\mathbf{v}) + T_b(\mathbf{w}) = T_b\left(\begin{bmatrix} x_1 \\ y_1 \\ z_1 \end{bmatrix}\right) + T_b\left(\begin{bmatrix} x_2 \\ y_2 \\ z_2 \end{bmatrix}\right) = \begin{bmatrix} x_1 \\ y_1 \end{bmatrix} + \begin{bmatrix} x_2 \\ y_2 \end{bmatrix} = \begin{bmatrix} x_1 + x_2 \\ y_1 + y_2 \end{bmatrix}.$$

So the LHS=RHS.

(ii) LHS:

$$T_b(\lambda \mathbf{v}) = T_b\left(\lambda \begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = T_b\left(\begin{bmatrix} \lambda x \\ \lambda y \\ \lambda z \end{bmatrix}\right) = \begin{bmatrix} \lambda x \\ \lambda y \end{bmatrix}.$$

RHS:

$$\lambda T_b(\mathbf{v}) = \lambda T_b\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \lambda \begin{bmatrix} x \\ y \end{bmatrix} = \begin{bmatrix} \lambda x \\ \lambda y \end{bmatrix}.$$

So LHS=RHS.

(iii) We have

$$T_b(\mathbf{0}) = T_b\left(\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$

Notice that these are the  $\mathbf{0}$  in different dimensional vector spaces (i.e.,  $\mathbb{R}^3$  and  $\mathbb{R}^2$ ). This is allowed. Just understand that changing the dimension does not change the idea of what we consider to be the origin. Maybe we should denote the input  $\mathbf{0}_3$  and the output  $\mathbf{0}_2$ . However, it is really unimportant to us at this moment.

(c) This function is nonlinear.

(i) LHS:

$$T_c(t_1 + t_2) = \begin{bmatrix} t_1 + t_2 \\ (t_1 + t_2)^2 \\ (t_1 + t_2)^3 \end{bmatrix}.$$

RHS:

$$T_c(t_1) + T_c(t_2) = \begin{bmatrix} t_1 \\ t_1^2 \\ t_1^3 \end{bmatrix} + \begin{bmatrix} t_2 \\ t_2^2 \\ t_2^3 \end{bmatrix} = \begin{bmatrix} t_1 + t_2 \\ t_1^2 + t_2^2 \\ t_1^3 + t_2^3 \end{bmatrix}.$$

So LHS  $\neq$  RHS. Just take  $t_1 = t_2 = 1$  to see this.

(ii) LHS:

$$T_c(\lambda t) = \begin{bmatrix} \lambda t \\ (\lambda t)^2 \\ (\lambda t)^3 \end{bmatrix}.$$

RHS:

$$\lambda T_c = \lambda \begin{bmatrix} t \\ t^2 \\ t^3 \end{bmatrix} = \begin{bmatrix} \lambda t \\ \lambda t^2 \\ \lambda t^3 \end{bmatrix}.$$

So LHS  $\neq$  RHS.

(iii) Take

$$T_c(0) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}.$$

In this case (iii) holds while (i) and (ii) do not.

(d) This function is linear.

(i) LHS:

$$T_d(\mathbf{v} + \mathbf{w}) = T_d\left(\begin{bmatrix} x_1 \\ y_1 \end{bmatrix} + \begin{bmatrix} x_2 \\ y_2 \end{bmatrix}\right) = T_d\left(\begin{bmatrix} x_1 + x_2 \\ y_1 + y_2 \end{bmatrix}\right) = \begin{bmatrix} x_1 + x_2 + y_1 + y_2 \\ x_1 + x_2 + y_1 + y_2 \\ x_1 + x_2 + y_1 + y_2 \end{bmatrix}.$$

RHS:

$$T_d(\mathbf{v}) + T_d(\mathbf{w}) = T_d\left(\begin{bmatrix} x_1 \\ y_1 \end{bmatrix}\right) + T_d\left(\begin{bmatrix} x_2 \\ y_2 \end{bmatrix}\right) = \begin{bmatrix} x_1 + y_1 \\ x_1 + y_1 \\ x_1 + y_1 \end{bmatrix} + \begin{bmatrix} x_2 + y_2 \\ x_2 + y_2 \\ x_2 + y_2 \end{bmatrix} = \begin{bmatrix} x_1 + x_2 + y_1 + y_2 \\ x_1 + x_2 + y_1 + y_2 \\ x_1 + x_2 + y_1 + y_2 \end{bmatrix}.$$

So the LHS=RHS.

(ii) LHS:

$$T_d(\lambda \mathbf{v}) = T_d\left(\lambda \begin{bmatrix} x \\ y \end{bmatrix}\right) = T_d\left(\begin{bmatrix} \lambda x \\ \lambda y \end{bmatrix}\right) = \begin{bmatrix} \lambda x + \lambda y \\ \lambda x + \lambda y \\ \lambda x + \lambda y \end{bmatrix}.$$

RHS:

$$\lambda T_d(\mathbf{v} = \lambda T_d \left( \begin{bmatrix} x \\ y \end{bmatrix} \right) = \lambda \begin{bmatrix} x + y \\ x + y \\ x + y \end{bmatrix} = \begin{bmatrix} \lambda x + \lambda y \\ \lambda x + \lambda y \\ \lambda x + \lambda y \end{bmatrix}.$$

So the LHS=RHS.

(iii) Take

$$T_d(\mathbf{0}) = T_d \left( \begin{bmatrix} 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}.$$

So (iii) also holds.

**Problem 2.** Write down the matrix for the following linear transformation  $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$ :

$$T \left( \begin{bmatrix} x \\ y \\ z \end{bmatrix} \right) = \begin{bmatrix} x + y + z \\ 2x \\ 3y + z \end{bmatrix}.$$

**Solution 2.** A linear transformation and left multiplication of a vector by a matrix are analogous. What I'm saying here is to find a matrix

$$T = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$$

so that

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} x + y + z \\ 2x \\ 3y + z \end{bmatrix}.$$

We do the matrix multiplication on the left hand side and I'll rewrite the right hand side slightly to get

$$\begin{bmatrix} a_{11}x + a_{12}y + a_{13}z \\ a_{21}x + a_{22}y + a_{23}z \\ a_{31}x + a_{32}y + a_{33}z \end{bmatrix} = \begin{bmatrix} 1x + 1y + 1z \\ 2x + 0y + 0z \\ 0x + 3y + 1z \end{bmatrix}.$$

Notice this gives us the system of equations that allow us to solve for the  $a_{ij}$ . Namely,

$$\begin{aligned} a_{11}x + a_{12}y + a_{13}z &= 1x + 1y + 1z \\ a_{21}x + a_{22}y + a_{23}z &= 2x + 0y + 0z \\ a_{31}x + a_{32}y + a_{33}z &= 0x + 3y + 1z. \end{aligned}$$

The coefficients in front of the  $x$ ,  $y$ , and  $z$  must match on each line which leads us to

$$T = \begin{bmatrix} 1 & 1 & 1 \\ 2 & 0 & 0 \\ 0 & 3 & 1 \end{bmatrix}.$$

You can double check this by performing the matrix multiplication again.

**Problem 3.** Compute the following:

(a)

$$\mathbf{A} = \begin{bmatrix} 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}.$$

(b)

$$\mathbf{B} = \begin{bmatrix} 5 & 0 & 0 \\ 2 & 2 & 2 \end{bmatrix} \begin{bmatrix} 3 \\ 2 \\ 1 \end{bmatrix}$$

(c)

$$\mathbf{C} = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 5 & 6 & 7 & 8 \\ 9 & 10 & 11 & 12 \end{bmatrix} \begin{bmatrix} 3 & 2 \\ 2 & 3 \\ 3 & 2 \\ 2 & 3 \end{bmatrix}$$

(d) Take

$$\mathbf{M} = \begin{bmatrix} 10 & 15 \\ 20 & 10 \end{bmatrix}$$

and

$$\mathbf{N} = \begin{bmatrix} 1 & 2 \\ 2 & 1 \end{bmatrix}.$$

Find  $3\mathbf{MN} - 3\mathbf{NM}$ .

**Solution 3.** We just multiply these out.

(a) We have a  $1 \times 3$  on a  $3 \times 1$ . So we expect a  $1 \times 1$  output.

$$\mathbf{A} = [1 \cdot 2 + 1 \cdot 1 + 1 \cdot 3] = [6].$$

(b) We have a  $2 \times 3$  on a  $3 \times 1$ . So we expect a  $2 \times 1$  output.

$$\mathbf{B} = \begin{bmatrix} 5 \cdot 3 + 0 \cdot 2 + 0 \cdot 1 \\ 2 \cdot 3 + 2 \cdot 2 + 2 \cdot 1 \end{bmatrix} = \begin{bmatrix} 15 \\ 12 \end{bmatrix}.$$

(c) We have a  $3 \times 4$  on a  $4 \times 2$ . So we expect a  $3 \times 2$  output.

$$\mathbf{C} = \begin{bmatrix} 1 \cdot 3 + 2 \cdot 2 + 3 \cdot 3 + 4 \cdot 2 & 1 \cdot 2 + 2 \cdot 3 + 3 \cdot 2 + 4 \cdot 3 \\ 5 \cdot 2 + 6 \cdot 2 + 7 \cdot 3 + 8 \cdot 2 & 5 \cdot 2 + 6 \cdot 3 + 7 \cdot 2 + 8 \cdot 3 \\ 9 \cdot 3 + 10 \cdot 2 + 11 \cdot 3 + 12 \cdot 2 & 9 \cdot 2 + 10 \cdot 3 + 11 \cdot 2 + 12 \cdot 3 \end{bmatrix} = \begin{bmatrix} 24 & 26 \\ 64 & 66 \\ 104 & 106 \end{bmatrix}.$$

(d) First, note that in general for two matrices  $A$  and  $B$  that  $AB \neq BA$ . So we cannot a priori assume  $3\mathbf{MN} - 3\mathbf{NM} = 0$ . Second, we can rewrite

$$3\mathbf{MN} - 3\mathbf{NM} = 3(\mathbf{MN} - \mathbf{NM}).$$

(Aside: The quantity  $\mathbf{MN} - \mathbf{NM}$  is sometimes written  $[\mathbf{M}, \mathbf{N}]$  and is called the commutator. This relationship is necessary to understand in quantum mechanics!)

We compute

$$\mathbf{MN} = \begin{bmatrix} 10 & 15 \\ 20 & 10 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 10 \cdot 1 + 15 \cdot 2 & 10 \cdot 2 + 15 \cdot 1 \\ 20 \cdot 1 + 10 \cdot 2 & 20 \cdot 2 + 10 \cdot 1 \end{bmatrix} = \begin{bmatrix} 40 & 35 \\ 40 & 50 \end{bmatrix}$$

and

$$\mathbf{NM} = \begin{bmatrix} 1 & 2 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 10 & 15 \\ 20 & 10 \end{bmatrix} = \begin{bmatrix} 1 \cdot 10 + 2 \cdot 20 & 1 \cdot 15 + 2 \cdot 10 \\ 2 \cdot 10 + 1 \cdot 20 & 2 \cdot 15 + 1 \cdot 10 \end{bmatrix} = \begin{bmatrix} 50 & 35 \\ 40 & 40 \end{bmatrix}.$$

Then we have

$$3(\mathbf{MN} - \mathbf{NM}) = 3 \cdot \left( \begin{bmatrix} 40 & 35 \\ 40 & 50 \end{bmatrix} - \begin{bmatrix} 50 & 35 \\ 40 & 40 \end{bmatrix} \right) = 3 \cdot \begin{bmatrix} -10 & 0 \\ 0 & 30 \end{bmatrix} = \begin{bmatrix} -30 & 0 \\ 0 & 30 \end{bmatrix}.$$

**Problem 4.** Compute the following determinants:

(a)

$$\det(\mathbf{A}) = \begin{vmatrix} -3 & 6 \\ -3 & 6 \end{vmatrix}$$

(b)

$$\det(\mathbf{B}) = \begin{vmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{vmatrix}$$

(c)

$$\det(\mathbf{C}) = \begin{vmatrix} \lambda & 2 & 0 \\ 0 & \lambda - 1 & 5 \\ 0 & 0 & \lambda \end{vmatrix}$$

**Solution 4.** We just compute.

(a)

$$\det(\mathbf{A}) = (-3 \cdot 6) - (6 \cdot (-3)) = 0.$$

(b) Expanding across the top row, we have

$$\begin{aligned} \det(\mathbf{B}) &= 1 \cdot \begin{vmatrix} 5 & 6 \\ 8 & 9 \end{vmatrix} - 2 \begin{vmatrix} 4 & 6 \\ 7 & 9 \end{vmatrix} + 3 \begin{vmatrix} 4 & 5 \\ 7 & 8 \end{vmatrix} \\ &= (5 \cdot 9 - 6 \cdot 8) - 2(4 \cdot 9 - 6 \cdot 7) + 3(4 \cdot 8 - 5 \cdot 7) \\ &= -3 - 2(-6) + 3(-3) = 0. \end{aligned}$$

(c) Expanding across the left column, we have

$$\begin{aligned} \det(\mathbf{C}) &= \lambda \cdot \begin{vmatrix} \lambda - 1 & 5 \\ 0 & \lambda \end{vmatrix} - 0 \begin{vmatrix} 2 & 0 \\ 0 & \lambda \end{vmatrix} + 0 \begin{vmatrix} 2 & 0 \\ \lambda - 1 & 5 \end{vmatrix} \\ &= \lambda((\lambda - 1) \cdot \lambda - 5 \cdot 0) = \lambda^2(\lambda - 1). \end{aligned}$$

**Problem 5.** A linear transformation  $T: \mathbb{R}^3 \rightarrow \mathbb{R}^3$  is given by the matrix

$$\mathbf{T} = \begin{bmatrix} 1 & 2 & 0 \\ 2 & 1 & 2 \\ 0 & 2 & 1 \end{bmatrix}.$$

(a) Compute how  $T$  transforms the standard basis elements for  $\mathbb{R}^3$ . That is, find

$$T \left( \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right), \quad T \left( \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \right), \quad T \left( \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right).$$

(b) If we apply this linear transformation to the unit cube (that is, all points who have  $(x, y, z)$  coordinates with  $0 \leq x \leq 1$ ,  $0 \leq y \leq 1$ , and  $0 \leq z \leq 1$ ), what will the volume of the transformed cube be? (*Hint: the determinant of this matrix  $\mathbf{T}$  provides us this information.*)

**Solution 5.** (a) The moral of the story here is that we can understand a linear transformation entirely by how it transforms the standard basis vectors

$$\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \quad \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \quad \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}.$$

Recall that a linear transformation  $T$  is given by left multiplying by the matrix  $\mathbf{T}$  above. So

$$\begin{aligned} \begin{bmatrix} 1 & 2 & 0 \\ 2 & 1 & 2 \\ 0 & 2 & 1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} &= \begin{bmatrix} 1 \cdot 1 + 2 \cdot 0 + 0 \cdot 0 \\ 2 \cdot 1 + 1 \cdot 0 + 2 \cdot 0 \\ 0 \cdot 1 + 2 \cdot 0 + 1 \cdot 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix} \\ \begin{bmatrix} 1 & 2 & 0 \\ 2 & 1 & 2 \\ 0 & 2 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} &= \begin{bmatrix} 1 \cdot 0 + 2 \cdot 1 + 0 \cdot 0 \\ 2 \cdot 0 + 1 \cdot 1 + 2 \cdot 0 \\ 0 \cdot 0 + 2 \cdot 1 + 1 \cdot 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \\ 2 \end{bmatrix} \\ \begin{bmatrix} 1 & 2 & 0 \\ 2 & 1 & 2 \\ 0 & 2 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} &= \begin{bmatrix} 1 \cdot 0 + 2 \cdot 0 + 0 \cdot 1 \\ 2 \cdot 0 + 1 \cdot 0 + 2 \cdot 1 \\ 0 \cdot 0 + 2 \cdot 0 + 1 \cdot 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 2 \\ 1 \end{bmatrix}. \end{aligned}$$

Notice that, for example,

$$T \left( \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 1 \\ 2 \\ 0 \end{bmatrix}$$

is the first column of the matrix  $\mathbf{T}$ . We see an analogous result for the second and third basis vectors. This may help you understand matrix multiplication and linear transformations just a bit more.

(b) We have that

$$\det(\mathbf{T}) = -7.$$

I did not show work here. The negative is relatively unimportant for this example since we're just trying to understand how volume is transformed by  $T$ . So it turns out in this case, a cube of  $1[m^3]$  would be transformed into a parallelepiped with a volume of  $7[m^3]$ . The minus sign has to do with an "orientation." Let us not worry about this right now. The idea of how volume is transformed when we apply a transformation will be of utmost importance when we begin integration in 3-dimensional space.